



TLC Points: 20  
Date: June 11, 2007

## Activity- Beyond the Stream: United Streaming 201

Teaching and Learning Cooperative  
Facilitator Proposal (For groups of 5 or more participants)

**Proposal Facilitator:** Linda Foote, Meera Navarro, Anne Smith

**Work Location:** LSS

**Phone:** Linda: 858-679-2641; cell phone: 858-735-9609

**Intended Audience:** PreK-12 teachers interested in integrating United Streaming into their instructional practice to improve student learning

**Start and End Dates:** August to February (35 hours of instruction in a summer training, 34 hours of implementation beyond the normal school day, 6 hours of training in 3 after-school meetings to support, collaborate, evaluate, and reflect.)

### **District Goals Addressed:**

- PreK-12 Literacy (Reading, Writing, Math)
- Proficiency for students across all grade levels and content areas

### **Anticipated Professional Learning Outcomes:**

- Acquire the skills necessary to use United Streaming effectively for learning
- Learn how to use advanced features in United Streaming
- Learn strategies for integrating videos with project-based learning. (Project Based Learning: a method of teaching in which students acquire new knowledge and skills during the process of designing, planning, and producing a project. Typically the project will address an essential question or present a digital story to communicate a value or learning.)

### **Professional Growth Activities**

- Teachers will be involved in summer and after school workshops/collaborative learning activities that will focus on developing their personal abilities in using video, creating video, using the advanced features in United Streaming, and using United Streaming in other software programs (PowerPoint, Inspiration, Google Earth, Timeliner, and Learning Point.)

- **July 30<sup>th</sup> to August 3<sup>rd</sup>, 8:30-3:30**
  - **Monday:**  
Overview of United Streaming and advanced tips and tricks using United Streaming
  - **Tuesday:**  
Using United Streaming in non-linear and other software environments. (PowerPoint, Inspiration, Timeliner)
  - **Wednesday:**  
Digital Storytelling with United Streaming and Adobe Premiere Elements.
  - **Thursday:**  
Using United Streaming with Google Earth to build geographic orientation and enhance student learning by creating the frame of reference for video clips
  - **Friday:**  
Premiering the Projects and using rubrics to note strengths and areas of improvement. Team meetings to develop integration strategies, and project ideas based on grade level standards.
  - **After School Meeting November 6th: 4-6:30 pm** at Westview High Computer Training Lab  
Participants will share successes and challenges, collaborate on planning and developing projects, ask questions, and make proposals for future projects.
  - **After School Meeting January 29th: 4-6:30 pm** at Westview High  
Participants will create lesson plans to share with peers throughout the district. Additional support for the software integration will be provided
  - **After School Meeting April 15<sup>th</sup>: 4-6:30 pm** at Westview High  
Share all projects and plan for additional work that will support learning.
  - **Reflections:** Participants will keep journals throughout the process during summer and after school training sessions as well as during class implementation. Prompts will be provided to guide student and teacher reflections.
  
- **Reading Options are based on the Personal Needs and the Goals of Participating Teachers:**
  - ***DigiTales: The Art of Telling Digital Stories***, by Bernajeau Porter  
**Book Description:** (This book addresses fiction and non-fiction storytelling)

Digital storytelling takes the art of oral storytelling and engages a palette of technical tools to weave personal tales using images, graphics, video, music and sounds mixed together in an author's own story voice.

This book outlines the role of storytelling in our families, communities and culture, the hardware and software tools, the storymaking processes, technical tips and resources for creating your own digital tales from start to finish. Whatever you know or don't know about technology or storytelling, this is the book for you!

### **Classroom Implementation:**

#### ➤ **From August to June:**

- Teachers will work with students to explore, research, analyze, and present learning content using United Streaming and additional tools.
- They will develop one or more problem based learning projects and guide students through the learning process they experienced during the summer training.
- The facilitators will be available for trouble-shooting and support. Special "as-needed" trainings will also be offered.
- Teachers and students will keep journals to record their reflections

### **Reflection Activities:**

- See notes under Professional Growth Activities and Classroom Implementation